Simulation of Coulomb Collisions

in Plasma Accelerators for Space Applications

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- Physical and numerical model
- A time scaling analysis for :
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Introduction: Space Propulsion



- Spacecraft acceleration generated by propellant discharge: $T = dm / dt v_e$
- Rate of expulsion of propellant $W = dm / dt g_0$
- Specific impulse: $I_{sp} = T / W = v_e / g_0$
- For constant exhaust velocity: $\Delta v = v_e \ln \frac{m_0}{m_f}$



The Electric Propulsion



Acceleration of propulsion gases by electrical heating and/or by electric and magnetic body forces.

- Electrothermal : electrical heat addition and expansion through nozzle. Resistojets and Arcjets.
- Electrostatic : application of electric fields.
 Ion Thrusters and Colloid Thrusters
- Electromagnetic : application of electromagnetic fields. Hall Thrusters, Pulsed Plasma Thrusters(PPT) and Magnetoplasmadynamic Thrusters (MPDT).

Robert G. Jahn - Physics of Electric Propulsion.(1968)



To the Moon with SIMPLEX

Stuttgart Instationary MagnetoPlasmadynamic thruster for Lunar Exploration

Pictures from Uni-Stuttgart website



8 µs

40 kA

- Pulse time:
- Peak current:
- Capacitor voltage: 2000 V



- Exhaust velocity:
- Mean thrust:
- Mass ablated/Bit

12 km/s 1,4 mN 160 μg



Physical Mathematical Modelling

- Electrical quasi neutrality conditions
- Non-equilibrium conditions in several degrees of freedom. Failure of continuous models,e.g. Fluid models
- Presence of external and self-induced
 E-B fields
- Charged-Neutral collisions and Chemical reactions
- Elastic charged particle interactions





Intra-Species Collision: Governing Equations



$$\left(\frac{\delta f_{\alpha}}{\delta t}\right)_{Col} = -\frac{\partial}{\partial \mathbf{v}} \left[\mathbf{F}^{(\alpha)} f_{\alpha} \right] + \frac{1}{2} \frac{\partial^{2}}{\partial \mathbf{v} \partial \mathbf{v}} : \left[\mathbf{\vec{D}}^{(\alpha)} f_{\alpha} \right] \quad \text{Fokker-Planck Equation (FP)}$$

KEY QUANTITIES: THE ROSENBLTUH POTENTIALS

$$\mathbf{F}^{(\alpha)} \propto \frac{\partial H^{\beta}}{\partial \mathbf{v}} \qquad \text{Dynamical Friction} \qquad H^{\beta} = \frac{m_{\alpha}}{\mu_{\alpha\beta}} \int_{-\infty}^{+\infty} \frac{f_{\beta}(\mathbf{x}, \mathbf{w}, t)}{|\mathbf{v} - \mathbf{w}|} d^{3}w$$
$$\ddot{\mathbf{D}}^{(\alpha)} \propto \frac{\partial^{2} G^{\beta}}{\partial \mathbf{v} \partial \mathbf{v}} \qquad \text{Diffusion Tensor} \qquad G^{\beta} = \int_{-\infty}^{+\infty} |\mathbf{v} - \mathbf{w}| f_{\beta}(\mathbf{x}, \mathbf{w}, t) d^{3}w$$

THE STOCHASTIC DIFFERENTIAL EQUATION (SDE)

 $\vec{V} = \vec{V}(t)$ Stochastic variable; satisfying the SDE: $d\vec{V}(t) = \vec{F} \cdot dt + \vec{B} \cdot d\vec{W}(t)$ with transition probability $P_2(\vec{V}, t/\vec{V_0}, t_0) \implies P_2$ fullfills a FP equation Euler scheme $\vec{V}_p^{(n+1)} = \vec{V}_p^{(n)} + \vec{F}^{(n)} \cdot \Delta t + \vec{B}^{(n)} \cdot \sqrt{\Delta t} \vec{\eta}_p^{(n+1)}$ $\vec{D} = \vec{B} \vec{B}^T$

Numerical Framework: PIC Scheme





Time Scaling Analysis



Delta vs. Maxwell



Possible approaches:

• FULLY SELF-CONSISTENT

Mutual Influence of beam and background particles

• TEST-PARTICLE ANSATZ

Separation of friction and diffusion effects \Rightarrow unrealstic

• NOT SELF-CONSISTENT

Stochastical modelling of beam particles evolution with fixed background Maxwell

Moments Analysis





Mean value time evolution for selfconsistent and reference simulation Transversal variance time evolution for self-consistent and reference simulation

Inter-Species Collision: Governing Equations



- Preliminaries: $c_e >> w_X$ $m_e/m_X << 1$ $c_e = |\vec{c}_e| = const.$
- Friction and Diffusion known from the simple form of:

• SDE becomes: $d\hat{C}(t) = c^{-1}$ and $G_X(\vec{c},t) = c$ • where: $d\hat{C}(t) = -\alpha^2 \hat{C}(t) dt + \alpha \vec{H} d\vec{W}(t)$, where:

$$\alpha^2 = \Gamma_P^{(eX)} n_X c^{-3}$$
 and $\ddot{H} = \vec{I} - \hat{c}\hat{c}^T$

• First and second moment time development :

$$M_{i} = e^{-\alpha^{2}(t-t_{0})}M_{0} ,$$

$$P_{ij} = \frac{1}{3}\delta_{ij} + \left[P_{ij}(t_{0}) - \frac{1}{3}\delta_{ij}\right] \exp\{-3\alpha^{2}(t-t_{0})\}$$

(e,X) Collision



Electron beam impinging a background lon distribution: $V^{(e)}_{x,0} = V_0, V^{(e)}_{y,0} = 0, V^{(e)}_{z,0} = 0$



Coupled Calculations:(e,X) + (e,e) Collision



Non-equilibrium electrons impinging a background lon distribution:



Coupled Calculations:(e,X) + (e,e) Collision



Non-equilibrium electrons impinging a background lon distribution:



Comparison





Comparison between the mean value decay for the x-direction of the velocity in the (e-X) case and the coupled case (e-e)+ (e-X)

• Delay in the coupled case due to non constant α^2

Summary and Conclusions



- Development of a three dimensional, self-consistent code for Coulomb collisions simulations
- Qualitative time scaling analysis performed for intra- and inter-species case
- Comparison with coupled calculation indicate the fundamental role of the momentum transfer collision frequency
- Coupling with a Maxwell-Vlasov solver will give a better insight of the influence of the electromagntic fields, external and self-generated

